



MAJOR COMPONENTS SPECIFIC TO WAG EVENTS

Always refer to the Technical Rules & Regulations found at
www.gymnasticsontario.ca



SCHEDULING

SO IMPORTANT TO THE SUCCESS OF YOUR MEET!



GO COMPETITIONS

- TOUR SELECTION AND ONTARIO CHAMPIONSHIPS
 - THE SCHEDULE WILL BE CREATED BY THE PROGRAM MANAGER AND THE EVENTS MANAGER
- HOST CLUBS MAY REQUEST INPUT

THE HOST CLUB IS RESPONSIBLE FOR SCHEDULING

CONSIDERATIONS

QUALIFYING COMPETITIONS & INVITATIONAL COMPETITIONS

*NOTE THAT FOR QUALIFYING
COMPETITIONS THE SCHEDULE MUST
BE SENT TO THE EVENTS MANAGER NO
LATER THAN 6 WEEKS BEFORE THE
EVENT FOR APPROVAL.

- COMPETITION FORMAT AND WARM UP OPTION
 - REFER TO TECH REGS FOR WARM UP AND ROUTINE TIMES
- NUMBER OF TOTAL ATHLETES (NO MORE THAN 40 PER SESSION)
- CANNOT SCHEDULE PAST 7:30PM (11 HOURS MAX)
- DESIGNATION OF DAYS
- JUDGES AVAILABLE (SPECIFIC LEVELS OF JUDGES)
- REGISTRATION TIME
- MARCH IN TIME
- WARM UP TIME
- COMPETITION TIME
- AWARDS TIME
- BREAKS FOR JUDGES

YOUR SCHEDULE

WHAT DO YOU WANT YOUR WEEKEND TO LOOK LIKE?

- HOW MANY ATHLETES ARE YOU ABLE TO FIT INTO THE WEEKEND (2 DAYS OR 3 DAYS)?
- HOW LONG DO YOU WANT YOUR DAYS TO BE?
- HOW MANY SESSIONS PER DAY?
- DO NOT COMBINE LEVEL 1-3 ATHLETES WITH LEVEL 4+ ATHLETES IN THE SAME SESSION
- DO NOT COMBINE XCEL ATHLETES WITH JO ATHLETES IN THE SAME SESSION
- GROUP THE SESSIONS BY COMPETITIVE LEVEL AND THEN BY AGE
- WHEN YOU KNOW HOW MANY ATHLETES PER SESSION YOU NEED TO DETERMINE HOW MANY ATHLETES IN A ROTATION
 - 37-40 ATHLETES = 10 PER ROTATION
 - 33-36 = 9 ATHLETES PER ROTATION
 - 29-32 = 8 ATHLETES PER ROTATION
 - 25-28 = 7 ATHLETES PER ROTATION
 - 21-24 = 6 ATHLETES PER ROTATION

OCP FORMAT (STANDARD)

- ATHLETES CONTINUE TO ROTATE TO EVENT AS SOON AS THE ROTATION IS COMPLETE (AS DIRECTED BY THE CCJ)
- 1 PANEL OF JUDGES
- COMPETITION TIME IS DETERMINED BY THE WARM-UP TIME OF THE LONGEST EVENT FOR THE HIGHEST LEVEL OF ATHLETES
 - ALSO DETERMINED BY THE LARGEST ROTATION
- IDEAL MAX NUMBER IN THE SESSION IS 32 (8 PER EVENT) SO THAT WARM-UPS DO NOT HAVE TO BE SPLIT
 - IF THERE ARE 33 ATHLETES IN THE SESSION, YOU MUST USE THE AMOUNT OF 9 ATHLETES IN A ROTATION TO CALCULATE THE COMPETITION TIME.
- FORMAT: PLEASE SEE SUMMARY CHART ON THE WEBSITE FOR BREAKDOWN OF TIME NEEDED PER ATHLETE FOR EACH LEVEL
 - # OF ATHLETES IN LARGEST ROTATION X # OF MINUTES NEEDED PER ATHLETE = TIME PER ROTATION.
 - MULTIPLY THIS NUMBER BY 4 ROTATIONS TO GET THE TOTAL COMPETITION TIME
 - DIVIDE THAT NUMBER BY 60 (MINUTES) TO DETERMINE HOW MANY HOURS THE COMPETITION TIME
- SUMMARY CHART ALSO HAS CHEAT SHEET FOR DETERMINING COMPETITION TIME PER LEVEL
- BE SURE TO ROUND UP YOUR TIMING

The background of the slide is a light gray gradient with several realistic water droplets of various sizes scattered across it. The droplets have highlights and shadows, giving them a three-dimensional appearance. The largest droplet is in the bottom right corner, while others are smaller and more numerous in the top left and bottom center areas.

ATHLETE DRAW


Refer to Technical Rules and Regulations for specific rules regarding athlete rotations and start order

GO COMPETITIONS

- TO BE DONE BY THE SPECIFIC PROGRAM MANAGER AND EVENTS MANAGER
- RANDOM DRAW IS CONDUCTED THROUGH KSIS

QUALIFYING & INVITATIONAL COMPETITIONS

- HOST CLUBS' RESPONSIBILITY
- CAN BE COMPLETELY RANDOM
- PLEASE SEE THE TECHNICAL RULES AND REGULATIONS REGARDING SPECIFIC REQUIREMENTS WHEN CONDUCTING THE ATHLETE DRAW
- BE SURE THE ATHLETES FROM EACH CLUB ARE STILL LISTED TOGETHER WITHIN THE ROTATION (UNLESS THERE IS MORE THAN ONE LEVEL IN THE ROTATION)
- ALWAYS TRY TO HAVE ONLY ONE LEVEL IN THE ROTATION (PREFERRED ONE LEVEL THROUGHOUT THE SESSION)
- IF THERE IS MORE THAN ONE LEVEL IN A SESSION, CREATE ROTATIONS BY THE LEVEL, NOT BY THE CLUB
 - CLUBS WILL OFTEN ENCOURAGE YOU TO KEEP THEIR ATHLETES TOGETHER – THIS IS NOT A REQUIREMENT. LEVEL TAKES PRIORITY OVER CLUB.
 - SORT BY LEVEL, THEN BY CLUB WITHIN THE LEVEL.

The background of the image is a light gray gradient. It is decorated with numerous water droplets of various sizes and shapes, scattered across the frame. The droplets are rendered with realistic shading and highlights, giving them a three-dimensional appearance. The word "JUDGES" is centered in the middle of the image in a bold, black, sans-serif font.

JUDGES

SECURING JUDGES

- GO MEETS AND QUALIFIERS
- ALL JUDGES AND CCJ ARE ASSIGNED BY GO
 - QUALIFYING EVENTS – 2 JUDGES PER EVENT
 - TOUR SELECTION AND CHAMPIONSHIPS – 3 JUDGES PER EVENT
- INVITATIONAL COMPETITIONS (2 JUDGES PER EVENT)
 - HOST IS RESPONSIBLE FOR SECURING CCJ AND ALL JUDGES
 - BEST TO SECURE EARLY AND CONFIRM
 - BE AWARE OF JUDGING REQUIREMENTS FOR COMPETITIVE LEVELS

SECURING JUDGES

- QUALIFYING COMPETITIONS

- 2 JUDGES PER EVENT
- CCJ IS ASSIGNED BY GO
- PANELS ARE ASSIGNED BY GO

- TOUR SELECTION & CHAMPIONSHIPS

- 3 JUDGES PER EVENT
- CCJ IS ASSIGNED BY GO
- PANELS ARE ASSIGNED BY GO

- IF YOU DESIGNATED SPECIFIC LEVELS TO BE SCHEDULED ON SPECIFIC DAYS IN YOUR BID TO HOST APPLICATION, THE FOLLOWING WILL OCCUR:

- DAYS DESIGNATED AS LEVEL 1-5 ONLY WILL HAVE ONE LEVEL 9 (OR HIGHER) JUDGE AND ONE LEVEL 1-5 JUDGE (OR HIGHER) ASSIGNED ON EACH EVENT.
- DAYS DESIGNATED AS XCEL WILL HAVE ONE LEVEL 9 (OR HIGHER) AND ONE XCEL JUDGE (OR HIGHER) ASSIGNED ON EACH EVENT
- DAYS DESIGNATED AS LEVEL 6-10 WILL HAVE TWO LEVEL 9 (OR HIGHER) JUDGES ASSIGNED ON EACH EVENT.
- IF NO DESIGNATION WAS PROVIDED, TWO LEVEL 9 (OR HIGHER) JUDGES WILL BE ASSIGNED ON EACH EVENT.
- IF THERE IS A DAY WITHIN YOUR EVENT THAT HAS ONLY INVITATIONAL CATEGORIES (I.E XCEL, L 1 AND L2) THE HOST WILL BE RESPONSIBLE FOR ACQUIRING JUDGES FOR THAT EVENT.

JUDGES CONTINUED

- **ASSIGNMENTS FOR COMPETITIONS:**
- **COMPULSORY LEVEL 1-5:**
MUST HAVE ONE LEVEL 9 JUDGE OR HIGHER, SECOND JUDGE MUST BE JO L5 OR HIGHER.
- **XCEL- BRONZE SILVER, GOLD:**
ONE JOL9 JUDGE OR HIGHER, SECOND JUDGE MUST BE XCEL OR HIGHER.
- **OPTIONAL L 6-10:**
TWO JOL9 JUDGES OR HIGHER (FOR LEVEL 10 PORTION MIN OF ONE JOL10 OR HIGHER)
- **NATIONAL LEVELS:**
TWO JUDGES HP OR BREVET (CAN USE JO10N IF NEEDED)

JUDGES CONTINUED

PACKAGE & INFO

- BEFORE COMPETITION
 - EVENT DIRECTIVE
 - COMPETITION VENUE INFO
 - SCHEDULE AND MEETING TIMES
 - ACCOMMODATION INFO
 - LIST OF ALL JUDGES
- AT COMPETITION
 - UPDATED SCHEDULE AND DRAW
 - INVITATION TO SOCIAL EVENTS
 - HONORARIUM FORMS
 - CCJ REPORT FORM

MEETING ROOM

- MEETING MAY NOT START EARLIER THAN 8:00AM
- MUST BE AVAILABLE AT LEAST 30 MINUTES PRIOR TO MEETING TIME AND AVAILABLE FOR 15 MINUTES AFTER
- MUST BE ABLE TO COMFORTABLY ACCOMMODATE THE NUMBER OF JUDGES YOU NEED FOR YOUR COMPETITION

EXPENSES

- MILEAGE
- HONORARIUM
- ACCOMMODATIONS
- JUDGES ARE PAID HOURLY

The background of the slide is a light gray gradient with several realistic water droplets of various sizes scattered across it. The droplets have highlights and shadows, giving them a three-dimensional appearance. The word "SCORING" is centered in the middle of the slide in a large, bold, black, sans-serif font.

SCORING

KSIS