

The background of the slide is a light gray gradient. It is decorated with numerous realistic water droplets of various sizes. Some droplets are at the top left, some are scattered in the middle, and a larger cluster of droplets is on the right side, with one particularly large, prominent droplet near the bottom right corner. The droplets have highlights and shadows, giving them a three-dimensional appearance.

# MAJOR COMPONENTS SPECIFIC TO WAG EVENTS

Always refer to the Technical Rules & Regulations found at  
[www.gymnasticsontario.ca](http://www.gymnasticsontario.ca)

SCHEDULING:

GO  
COMPETITIONS

## TOUR SELECTION AND ONTARIO CHAMPIONSHIPS

- THE SCHEDULE WILL BE CREATED BY THE PROGRAM MANAGER AND THE EVENTS MANAGER

HOST CLUBS MAY REQUEST  
INPUT

THE HOST CLUB IS RESPONSIBLE FOR SCHEDULING

## CONSIDERATIONS

# QUALIFYING COMPETITIONS & INVITATIONAL COMPETITIONS

\*NOTE THAT FOR QUALIFYING  
COMPETITIONS THE SCHEDULE MUST  
BE SENT TO THE EVENTS MANAGER NO  
LATER THAN 6 WEEKS BEFORE THE  
EVENT FOR APPROVAL.

### COMPETITION FORMAT AND WARM UP OPTION

- Refer to tech regs for warm up and Routine times

Number of total athletes (no more than 40 per session)

Cannot schedule past 7:30pm (11 hours max)

Designation of days

Judges available (specific levels of judges)

REGISTRATION TIME

MARCH IN TIME

WARM UP TIME

COMPETITION TIME

AWARDS TIME

BREAKS FOR JUDGES

# YOUR SCHEDULE

WHAT DO YOU WANT YOUR WEEKEND TO LOOK LIKE?

- HOW MANY ATHLETES ARE YOU ABLE TO FIT INTO THE WEEKEND (2, 3 OR 4 DAYS)?
- HOW LONG DO YOU WANT YOUR DAYS TO BE?
- HOW MANY SESSIONS PER DAY?
- DO NOT COMBINE LEVEL 1-3 ATHLETES WITH LEVEL 4+ ATHLETES IN THE SAME SESSION
- DO NOT COMBINE COMPULSORY ATHLETES WITH OPTIONAL ATHLETES IN THE SAME SESSION
- DO NOT COMBINE XCEL ATHLETES WITH JO ATHLETES IN THE SAME SESSION
- GROUP THE SESSIONS BY COMPETITIVE LEVEL AND THEN BY AGE
- WHEN YOU KNOW HOW MANY ATHLETES PER SESSION YOU NEED TO DETERMINE HOW MANY ATHLETES IN A ROTATION
  - 37-40 ATHLETES = 10 PER ROTATION
  - 33-36 = 9 ATHLETES PER ROTATION
  - 29-32 = 8 ATHLETES PER ROTATION
  - 25-28 = 7 ATHLETES PER ROTATION
  - 21-24 = 6 ATHLETES PER ROTATION

# OCP FORMAT (STANDARD)

Athletes continue to rotate to event as soon as the rotation is complete (as directed by the CCJ)

1 panel of judges

Competition time is determined by the warm-up time of the longest event for the highest level of athletes

- Also determined by the largest rotation

Ideal max number in the session is 28 or 32 so that warm-ups do not have to be split (beam splits at 8 athletes).

- If there are 33 athletes in the session, you must use the amount of 9 athletes in a rotation to calculate the competition time.

Format: Please see summary chart on the website for breakdown of time needed per athlete for each level

- # of athletes in largest rotation x # of minutes needed per athlete = time per rotation.
- Multiply this number by 4 rotations to get the total competition time
- Divide that number by 60 (minutes) to determine how many hours the competition time

Summary chart also has cheat sheet for determining competition time per level

Be sure to round up your timing

# ATHLETE DRAW

Refer to Tech Regs for  
detailed information

## GO COMPETITIONS

- TO BE DONE BY THE SPECIFIC PROGRAM MANAGER  
AND EVENTS MANAGER
- RANDOM DRAW IS CONDUCTED THROUGH KSIS

# ATHLETE DRAW FOR QUALIFYING & INVITATIONAL COMPETITIONS

- HOST CLUBS' RESPONSIBILITY
- CAN BE COMPLETELY RANDOM
- PLEASE SEE THE TECHNICAL RULES AND REGULATIONS REGARDING SPECIFIC REQUIREMENTS WHEN CONDUCTING THE ATHLETE DRAW
- BE SURE THE ATHLETES FROM EACH CLUB ARE STILL LISTED TOGETHER WITHIN THE ROTATION (UNLESS THERE IS MORE THAN ONE LEVEL IN THE ROTATION)
- ALWAYS TRY TO HAVE ONLY ONE LEVEL IN THE ROTATION (PREFERRED ONE LEVEL THROUGHOUT THE SESSION)
- IF THERE IS MORE THAN ONE LEVEL IN A SESSION, CREATE ROTATIONS BY THE LEVEL, NOT BY THE CLUB
  - CLUBS WILL OFTEN ENCOURAGE YOU TO KEEP THEIR ATHLETES TOGETHER – THIS IS NOT A REQUIREMENT. LEVEL TAKES PRIORITY OVER CLUB.
  - SORT BY LEVEL, THEN BY CLUB WITHIN THE LEVEL.

The background is a light gray gradient with several realistic water droplets of various sizes. Some droplets are in the top left corner, others are scattered in the bottom right, and a few are near the center. Each droplet has a highlight and a shadow, giving it a three-dimensional appearance.

# JUDGES



# SECURING JUDGES

- GO MEETS
- ALL JUDGES AND CCJ ARE ASSIGNED BY GO
  - TOUR SELECTION AND CHAMPIONSHIPS – 3 JUDGES PER EVENT
- QUALIFIERS & INVATIONALS
- CCJ IS ASSIGNED BY GO
  - HOST WORKS WITH CCJ TO OBTAIN APPROPRIATE JUDGES
  - QUALIFYING EVENTS – 2 JUDGES PER EVENT
  - BEST TO SECURE EARLY AND CONFIRM
  - BE AWARE OF JUDGING REQUIREMENTS FOR COMPETITIVE LEVELS

# SECURING JUDGES

- QUALIFYING COMPETITIONS
  - 2 JUDGES PER EVENT
  - CCJ IS ASSIGNED BY GO
  - PANELS ARE ASSIGNED BY HOST/CCJ
- TOUR SELECTION & CHAMPIONSHIPS
  - 3 JUDGES PER EVENT
  - CCJ IS ASSIGNED BY GO
  - PANELS ARE ASSIGNED BY GO
- DETERMINING THE LEVEL OF JUDGES REQUIRED
  - DAYS DESIGNATED AS LEVEL 1-5 ONLY WILL HAVE ONE LEVEL 9 (OR HIGHER) JUDGE AND ONE LEVEL 1-5 JUDGE (OR HIGHER) ASSIGNED ON EACH EVENT.
  - DAYS DESIGNATED AS XCEL WILL HAVE ONE LEVEL 9 (OR HIGHER) AND ONE XCEL JUDGE (OR HIGHER) ASSIGNED ON EACH EVENT
  - DAYS DESIGNATED AS LEVEL 6-10 WILL HAVE TWO LEVEL 9 (OR HIGHER) JUDGES ASSIGNED ON EACH EVENT.
  - IF NO DESIGNATION WAS PROVIDED, TWO LEVEL 9 (OR HIGHER) JUDGES WILL BE ASSIGNED ON EACH EVENT.

# JUDGES CONTINUED

- **ASSIGNMENTS FOR COMPETITIONS:**
- **COMPULSORY LEVEL 1-5:**  
MUST HAVE ONE LEVEL 9 JUDGE OR HIGHER, SECOND JUDGE MUST BE JO L5 OR HIGHER.
- **XCEL- BRONZE SILVER, GOLD:**  
ONE JOL9 JUDGE OR HIGHER, SECOND JUDGE MUST BE XCEL OR HIGHER.
- **OPTIONAL L 6-10:**  
TWO JOL9 JUDGES OR HIGHER (FOR LEVEL 10 PORTION MIN OF ONE JOL10 OR HIGHER)
- **NATIONAL LEVELS:**  
TWO JUDGES HP OR BREVET (CAN USE JO10N IF NEEDED)

# JUDGES CONTINUED

## PACKAGE & INFO

- BEFORE COMPETITION
  - EVENT DIRECTIVE
  - COMPETITION VENUE INFO
  - SCHEDULE AND MEETING TIMES
  - ACCOMMODATION INFO
  - LIST OF ALL JUDGES
- AT COMPETITION
  - UPDATED SCHEDULE AND DRAW
  - INVITATION TO SOCIAL EVENTS
  - HONORARIUM FORMS
  - CCJ REPORT FORM

## MEETING ROOM

- MEETING MAY NOT START EARLIER THAN 8:00AM
- MUST BE AVAILABLE AT LEAST 30 MINUTES PRIOR TO MEETING TIME AND AVAILABLE FOR 15 MINUTES AFTER
- MUST BE ABLE TO COMFORTABLY ACCOMMODATE THE NUMBER OF JUDGES YOU NEED FOR YOUR COMPETITION

## EXPENSES

- MILEAGE
- HONORARIUM
- ACCOMMODATIONS
- JUDGES ARE PAID HOURLY

# SCORING

KSIS